

2019 Bags League

Alter Brewing Company

Coed Division 2v2

Team fee of \$55 covers up to 4 players. Additional players may be added for \$15/player, but must be included on your registration form. Teams may not exceed 6 total players.

League fees include a sweet Alter Bags League shirt, 8 bags matches over 8 weeks (plus an additional week of playoffs!), league administration, a championship prize, and the chance to make awesome friends!

Game Times: 630p/730p/830p. Playoffs on 11/11 may start at 6p to allow time for all teams to participate.

League begins on Monday, September 9th

Other Game Nights: 9/16, 9/23, 9/30, 10/14, 10/21, 10/28 and 11/4. Playoffs and championship rounds will be played on 11/11. Please note that games will not be played on 10/7.

Official Alter Coed Bags League Rules

Honor Code

Alter Coed Bags League is played on the honor system. It is important to remind yourself and your teammates that everyone in the league is here to have fun and meet new people. Unsportsmanlike conduct will not be tolerated. Alter Brewing Company can remove you from the league or the night if it's in the best interest of the league.

Only paid league members are allowed to play. NO EXCEPTIONS.

Game Play

1. Each match consists of four games, with each game counting as a point. Playoff matches will be best of 3.
2. Teams will alternate sides after each game.
3. Two players per team will participate in each game. Teammates may rotate in between games, but not during the game.
4. Each team throws 4 bags per turn. 8 bags (4 of each color) will be provided.
5. Teammates setup on opposite boards, so that they're throwing towards their teammate, similar to horseshoes and bocce ball. (1 player on each board.)
6. Players will alternate tossing bags at the opposite board, attempting to land the bag on the board or in the hole, until all 8 bags have been thrown.
7. Teams alternate throwing first each round.

8. Illegal Tosses: Illegal tosses can not score points but do count as one of your 4 throws:
- Tossing with a foot in front of the board.
 - Tossing out of turn.
 - Bags that hit the ground first and bounce onto the board.
 - Bags that are on the board but also touching the ground (leaners).
9. Scoring: 3 points for a Bag in the Hole, 1 point for a bag on the board (Bag in the Count).
- Scoring is "Cancellation Scoring". Bags in the Hole, cancel opposing teams Bags in the Hole, and Bags in the Count cancel opposing teams Bags in the Count.
 - Example 1: Team A tosses 1 bag in the hole, and 2 bags on the board, for a total of 5 points. Team B tosses one bag in the hole for a total of 3 points. The two bags in the hole cancel each other out, and Team A is left with 2 points for the round, for the two noncancelled bags on the board (Bags in the Count).
 - Example 2: Team A tosses 2 bags in the hole and Team B tosses 1 bag in the hole as well as 1 on the board. Team B's bag in the hole cancels one of Team A's bags in the hole, leaving Team A with 3 points for their remaining noncancelled bag in the hole. Team B also gets 1 point for their non-canceled bag on the board. So the score for the round would be 31 in favor of Team A.
 - First team to 21 wins the game, but the round must be completed. If both teams reach 21 in the same round, whichever team has more points wins the game. You are allowed to go beyond 21 without penalty. If the score is tied at 21 or more at completion of a round, play continues until one team achieves a higher score at the end of a round.
 - Matches will have 1 hour time slots. The 4th game will not begin with less than 5 minutes to play. If there's less than 10 minutes remaining (but more than 5), the final game will be played to 11 instead of 21. Scores per game will be self-scored, so keep good track and make sure both teams are in agreement.

Forfeits

Don't do it! Your teammates and opponents expect you to show up, so please make sure at least one player from your team attends. Games start right on time, so we recommend coming 10 minutes early. Teams need one (1) player to avoid forfeiting and a forfeit will be declared after five minutes. Two forfeits mean your team is ineligible for the playoffs or championship game.

*If for any reason your entire team cannot make a match during the season, please let the League Administrator know as soon as possible so your competitor can be notified.

Standings

League Standings will be based on ranking points, which will be scored as such:

- Winning Team: 2 points
- Losing Team: 0 points
- Tie: Each team receives 1 point
- Forfeit: -1 point